

H7. Valor of the Guards

Revised 07/15

Valor of the Guards Sheet 1

Counter	No.	ID	Nationality	Notes
10-3	2		German	Col Barnbeck, Col Roske
10-2	2		German	Col Schmidt, Cpt Meunch
10-2 Armor Leader	1		German	Cpt
9-2	3		German	Maj Henze, Maj von Holtey, Cpt Dobberkau
9-2 Armor Leader	1		German	1st Lt
9-1	4		German	Lt Haas, Lt Hamm, Lt Will, Lt Wolff
9-1 Armor Leader	2		German	2nd Lt
8-1	4		German	Lt Bunke, Lt Lindau, Lt Markmann, Lt Schulze
8-1 Armor Leader	2		German	1st Sgt
8-0	4		German	Sgt Busche, Sgt Kraus, Sgt Lantelme, Sgt Wolke
7-0	3		German	Cpl Bartels, Cpl Krowger, Cpl Wright
6+1	2		German	von Hartmann, von Paulus
1-4-9	2		German	Crusius, Hamiltonn
4 ¹ -6-7 1st Line	12	aa-ll	German	Note: Lowercase ID on front/Uppercase ID on reverse
2-2-8 Infantry crew	4	11-14	German	
1-2-7 Vehicular crew	4	11-14	German	
LMG MG34	6	aa-ff	German	
ATR PzB 39	6	aa-ff	German	
DC	4	J-M	German	
MTR 50* 5cm leGrW 36	6	f; aa-ee	German	1.
10-3	1		Russian	Col Yelin
10-2	2		Russian	Cpt Zhukov, Lt Fedoseyev
10-0	4		Russian	Com Allexenberg, Com Gorgorov, Com Naiman, Com Nogueirov
9-2	2		Russian	Maj Andriyanov, Lt Dragan
9-1	3		Russian	Lt Dergach, Lt Koleganov, Lt Kravtsov
9-0	4		Russian	Com Evanovich, Com Ramzon, Com Torkelseyev, Com Viktor
8-1	3		Russian	Sgt Pavlov, Sgt Petrosky, Sgt Niromotsov
8-0	3		Russian	Sgt Holoboski, Sgt Ivan, Sgt Polnicky
8+1	5		Russian	Com Gochinsky, Com Kuznietsov, Com Petrakov, Com Sullichenko, Com Waldensky
7-0	2		Russian	Cpl Kozhushko, Cpl Spellofsky
6+1	2		Russian	Gen Rodimtsev, Col Weinrub
1-4-9	2		Russian	Berdyshev, Loisellevich
6-2-8 NKVD	24	A-X	Russian	
4-5-8 Elite Square	10	KK-TT	Russian	Note: Mismatched ID letters (Reverse AA-JJ)
6-2-8 Elite	6	KK-PP	Russian	Note: Mismatched ID letters (Reverse AA-FF)
4-2-6 Conscript	9	KK-SS	Russian	Note: Mismatched ID letters (Reverse AA-II)
3-2-8 NKVD HS	10	A-J	Russian	
2-2-8 Infantry crew	4	15-18	Russian	
1-2-7 Vehicular crew	4	15-18	Russian	



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Counter	No.	ID	Nationality	Notes
LMG DP 1928	6	g-l	Russian	
ATR PTRD-41	6	k-p	Russian	
DC	4	k-n	Russian	
FT ROKS-2	2	E-F	Russian	
MTR 50* 50mm RM obr. 40	6	F; AA-EE	Russian	1.
Target Acquisition	6	a-f	Game-Veh/Ord	(German Gray)
Target Acquisition	6	a-f	Game-Veh/Ord	(Russian Khaki)
Concealment 1/2-inch [CX]	10	a-j	Russian	
CX [Concealment 1/2-inch]			Game-Basic	
German Hex [Russian Hex]	50		Game-Camp	
Russian Hex [German Hex]			Game-Camp	
Dug In-TCA BU [Dug-In TCA CE]	6	A-F	Game-Veh/Ord	
Dug-In TCA CE [Dug-In TCA BU]		A-F	Game-Veh/Ord	
BU [CE]	4		Game-Veh/Ord	
CE [BU]			Game-Veh/Ord	

Valor of the Guards Sheet 2

Counter	No.	ID	Nationality	Notes
StuG IIIB	6	a-f	German	33.
StuG IIIG	6	a-f	German	34.
SdKfz 10/5	8	A-B; a-f	German	88.1
MTR 81* 8cm GrW 34	2	E-F	German	2.
INF 75* 7.5cm leIG 18	2	E-F	German	15.
T-34 M41	6	a-f	Russian	14. Errata: Should have RST square not ST square
MTR 82* 82mm BM obr. 37	2	E-F	Russian	2.
AT 45L 45mm PTP obr. 32	2	E-F	Russian	7.
AT 45LL 45mm PTP obr. 42	2	C-D	Russian	8.
AA 37L 37mm ZP obr. 39	2	A-B	Russian	25.
Area Acquisition	6	aa-ff	Game-Veh/Ord	(German Gray)
Area Acquisition	6	aa-ff	Game-Veh/Ord	(Russian Khaki)
Ferry Landing Interdicted [Ferry Landing Destroyed]	24		Game-Terr	
Ferry Landing Destroyed [Ferry Landing Interdicted]			Game-Terr	
Bombardment	3		Game-Terr	
Concealment 5/8-inch [HD 1]	1	a	German	
HD 1 [Concealment 5/8-inch]			Game-Veh/Ord	
Concealment 5/8-inch [HD 3]	3	b-d	German	
HD 3 [Concealment 5/8-inch]			Game-Veh/Ord	
Concealment 5/8-inch [HD 1]	2	e-f	Russian	
HD 1 [Concealment 5/8-inch]			Game-Veh/Ord	
Concealment 5/8-inch [HD 2]	6	a-d; g-h	Russian	
HD 2 [Concealment 5/8-inch]			Game-Veh/Ord	



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Counter	No.	ID	Nationality	Notes
Fanatic Strongpoint Level 0 [Fanatic Strongpoint Level 1]	16		Game-Terr	
<i>Fanatic Strongpoint Level 1</i> <i>[Fanatic Strongpoint Level 0]</i>			<i>Game-Terr</i>	
Fanatic Strongpoint Level 0 [Fanatic Strongpoint Level 2]	8		Game-Terr	
<i>Fanatic Strongpoint Level 2</i> <i>[Fanatic Strongpoint Level 0]</i>			<i>Game-Terr</i>	
Level 1 [Level 2]	8		Game-Basic	
<i>Level 2 [Level 1]</i>			<i>Game-Basic</i>	
No Move [Assault Boat]	24		Game-Basic	
<i>Assault Boat [No Move]</i>			<i>Game-Veh/Ord</i>	
No Move [Shellhole]	16		Game-Basic	
<i>Shellhole [No Move]</i>			<i>Game-Terr</i>	
Roadblock [Crest]	7		Game-Terr	
<i>Crest [Roadblock]</i>			<i>Game-Terr</i>	
Trench [A-T Ditch]	8		Game-Terr	
<i>A-T Ditch [Trench]</i>			<i>Game-Terr</i>	

Valor of the Guards Sheet 3

Counter	No.	ID	Nationality	Notes
8 ⁵ -3-8 Assault Engineers	18	A-R	German	
3-3-8 Assault Engineers HS	8	A-H	German	
6 ² -2-8 Assault Engineers	18	A-R	Russian	
3-2-8 Assault Engineers HS	6	A-F	Russian	
Blaze [Flame]	10		Game-Terr	
<i>Flame [Blaze]</i>			<i>Game-Terr</i>	
Bog [Mired]	4		Game-Veh/Ord	
<i>Mired [Bog]</i>			<i>Game-Veh/Ord</i>	
Breach [Gutted]	35		Game-Terr	
<i>Gutted [Breach]</i>			<i>Game-Terr</i>	
DM [Low Ammo]	10		Game-Basic	
<i>Low Ammo [DM]</i>			<i>Game-Basic</i>	
Dug-In TCA BU [Dug-In TCA CE]	6	a-f	Game-Veh/Ord	
<i>Dug-In TCA CE [Dug-In TCA BU]</i>		<i>a-f</i>	<i>Game-Veh/Ord</i>	
Fanatic	8		Game-Basic	
German Hex [Russian Hex]	50		Game-Camp	
<i>Russian Hex [German Hex]</i>			<i>Game-Camp</i>	
H-to-H Melee [CC]	10		Game-Basic	
<i>CC [H-to-H Melee]</i>			<i>Game-Basic</i>	
Melee [CC]	6		Game-Basic	
<i>CC [Melee]</i>			<i>Game-Basic</i>	
Perimeter German R [Perimeter German L]	33		Game-Camp	
<i>Perimeter German L [Perimeter German R]</i>			<i>Game-Camp</i>	



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Counter	No.	ID	Nationality	Notes
Perimeter Russian R [Perimeter Russian L]	33		Game-Camp	
<i>Perimeter Russian L [Perimeter Russian R]</i>			<i>Game-Camp</i>	
PIN	10		Game-Basic	
Smoke Grenade +2 [WP Grenade +1]	10		Game-Terr	
<i>WP Grenade +1 [Smoke Grenade +2]</i>			<i>Game-Terr</i>	
TI [Disrupt]	5		Game-Basic	
<i>Disrupt [TI]</i>			<i>Game-Basic</i>	

Valor of the Guards Sheet 4

Counter	No.	ID	Nationality	Notes
8 ³ -3-8 Elite	7	AA-GG	German	
5 ² -4-8 Elite Circle	13	AA-MM	German	
4 ¹ - 6 -7 1st Line	26	AA-ZZ	German	
HMG MG42	3	a-c	German	
MMG MG34 or MG42	4	c-f	German	
LMG MG34	6	a-f	German	
DC	9	a-i	German	
FT FIW 41	4	F-I	German	
Concealment 1/2-inch [CX]	22	AA-VV	German	
<i>CX [Concealment 1/2-inch]</i>			<i>Game-Basic</i>	
10-2	1		Russian	Cpt Yershov
10-0	1		Russian	Com Balis
9-2	1		Russian	Lt Fremanov
9-1	3		Russian	Lt Balkoski, Lt Hanknski, Lt Mayak
9-0	1		Russian	Com Zodak
8-1	3		Russian	Sgt Hyczick, Sgt Solovlev, Sgt Soukop
8-0	3		Russian	Sgt Bakken, Sgt Grubrin, Sgt Kostichen
7-0	3		Russian	Cpl Bassinki, Cpl Kinzhayev, Cpl Shtingol
6+1	2		Russian	Col Perriskov, Col Rexkov
6 -2-8 Elite	10	AA-JJ	Russian	
4-5-8 Elite Square	10	AA-JJ	Russian	
5 - 2 -7 1st Line	14	AA-NN	Russian	
4-4-7 1st Line Square	26	AA-ZZ	Russian	
4-2-6 Conscript	10	AA-JJ	Russian	
2-2-8 Infantry crew	4	11-14	Russian	
1-2-7 Vehicular crew	4	11-14	Russian	
HMG .50 cal DShK 1938	4	A-D	Russian	
HMG DS1939	4	c-f	Russian	
MMG PM obr. 1910	6	a-f	Russian	
LMG DP 1928	6	a-f	Russian	
DC	4	g-j	Russian	
ATR PTRD-41	5	f-j	Russian	
MOL-P Ampulenjot	10	A-J	Russian	
MTR 50* 50mm RM obr. 40	5	a-e	Russian	1.



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Counter	No.	ID	Nationality	Notes
Concealment 1/2-inch [CX]	26	AA-ZZ	Russian	
CX [Concealment 1/2-inch]			Game-Basic	
Minefield [Minefield 12]	2		Game-Terr	
Minefield 12 [Minefield]			Game-Terr	
Minefield [Minefield 8]	4		Game-Terr	
Minefield 8 [Minefield]			Game-Terr	
Minefield [Minefield 6]	7		Game-Terr	
Minefield 6 [Minefield]			Game-Terr	
Minefield [AT Mines 5]	1		Game-Terr	
AT Mines 5 [Minefield]			Game-Terr	
Minefield [AT Mines 4]	2		Game-Terr	
AT Mines 4 [Minefield]			Game-Terr	
Minefield [AT Mines 3]	2		Game-Terr	
AT Mines 3 [Minefield]			Game-Terr	
Minefield [AT Mines 2]	1		Game-Terr	
AT Mines 2 [Minefield]			Game-Terr	
Minefield [AT Mines 1]	1		Game-Terr	
AT Mines 1 [Minefield]			Game-Terr	

Valor of the Guards Sheet 5

Counter	No.	ID	Nationality	Notes
AT Ditch [Burnt Out Wreck]	14		Game-Terr	
Burnt Out Wreck [AT Ditch]			Game-Veh/Ord	
Cellar Fortified [Roof]	24		Game-Terr	
Roof [Cellar Fortified]			Game-Terr	
Concealment 5/8-inch [HD 1]	1	e	German	
HD 1 [Concealment 5/8-inch]			Game-Veh/Ord	
Concealment 5/8-inch [HD 2]	4	f-i	German	
HD 2 [Concealment 5/8-inch]			Game-Veh/Ord	
Concealment 5/8-inch [HD 3]	3	j-l	German	
HD 3 [Concealment 5/8-inch]			Game-Veh/Ord	
Concealment 5/8-inch [HD 1]	2	k-l	Russian	
HD 1 [Concealment 5/8-inch]			Game-Veh/Ord	
Culvert [Burnt Out Wreck]	2		Game-Terr	
Burnt Out Wreck [Culvert]			Game-Veh/Ord	
Fortified Building Level 0 [Fortified Building Level 1]	32		Game-Terr	
Fortified Building Level 1 [Fortified Building Level 0]			Game-Terr	
Fortified Building Level 0 [Fortified Building Level 2]	14		Game-Terr	
Fortified Building Level 2 [Fortified Building Level 0]			Game-Terr	



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Counter	No.	ID	Nationality	Notes
Fortified Building Level 0 [Fortified Building Level 3]	2		Game-Terr	
Fortified Building Level 3 [Fortified Building Level 0]			Game-Terr	
Initiative ATTACK [Initiative IDLE]	1		Game-Camp	German
Initiative IDLE [Initiative ATTACK]			Game-Camp	German
Initiative ATTACK [Initiative IDLE]	1		Game-Camp	Russian
Initiative IDLE [Initiative ATTACK]			Game-Camp	Russian
Level 1 [Level 2]	32		Game-Terr	
Level 2 [Level 1]			Game-Terr	
Sewer [Lost]	8		Game-Terr	
Lost [Sewer]			Game-Terr	
Sniper	2		German	
Sniper	2		Russian	
Stone Rubble [Wood Rubble]	32		Game-Terr	
Wood Rubble [Stone Rubble]			Game-Terr	

Scenarios

Map

Name	ID	ID	Description
The First Bid	HASL VotG01	VOTG-N	Central Stalingrad-North
Russe! Drown in the Wolga!	HASL VotG02	VOTG-S	Central Stalingrad-South
Khopka's Crossing	HASL VotG03		
The Last Fifteen	HASL VotG04		
The Specialists' House	HASL VotG05		
Enter Dragan	HASL VotG06		
Storming the Station	HASL VotG07		
Hammer and Nail	HASL VotG08		
Eviction Notice	HASL VotG09		
The Darkest Day	HASL VotG10		
A Dangerous Possibility	HASL VotG11		
Siberian Shockwave	HASL VotG12		
Escape from Komsomol Park	HASL VotG13		
Pavlov's House	HASL VotG14		
Perfected in Battle	HASL VotG15		
Under Murderous Fire	HASL VotG16		
On the Verge of Extinction	HASL VotG17		
In Sight of the Volga	OS1 HASL VotG18		
The Central Railway Station	VotG CG I		
Drive to the Volga	VotG CG II		
Battle Along the Riverbank	VotG CG III		
Savage Streets of Stalingrad	VotG CG IV		