

HS1. Operation Watchtower

Revised 04/08

OWHS Infantry

GuadHS01

Counter	No.	ID	Nationality	Notes
10-3	1		American	Col Edson
9-1	1		Japanese	Col Ichiki
9-0	2		Japanese	Col Watanabe, Maj Tamura
8-1	2		American	Maj Denson, Sgt Issacs
8-0	2		American	Cpl Slot, Sgt Summers
8-0	1		Japanese	Cpl Yousa
<u>5</u> ² - <u>5</u> - <u>8</u> USMC Paras Elite	26	A-Z	American	
<u>5</u> ² - <u>5</u> - <u>8</u> USMC Raiders Elite	26	A-Z	American	
4 ¹ -4-7 [3 ¹ -4-7] 1st Line	26	a-z	Japanese	
2-3- <u>8</u> USMC Paras Elite HS	13	A-M	American	
2-3- <u>8</u> USMC Raiders Elite HS	20	A-T	American	
2-3-7 1st Line HS	14	aa-nn	Japanese	
2-2-8 Infantry crew [1-2-8]	5	59-63	Japanese	
MMG Browning M1919A4	5	AA-EE	American	
dm MMG [dm HMG]	7		Japanese	
<i>dm HMG [dm MMG]</i>			<i>Japanese</i>	
dm MTR 50mm [dm HMG .50 cal]	1	a	Japanese	
<i>dm HMG .50 cal [dm MTR 50mm]</i>			<i>Japanese</i>	
dm MTR 50mm [dm HMG]	1	b	Japanese	
<i>dm HMG [dm MTR 50mm]</i>			<i>Japanese</i>	
dm MTR 50mm [dm MMG]	3	c-e	Japanese	
<i>dm MMG [dm MTR 50mm]</i>			<i>Japanese</i>	
<i>CC [H-to-H Melee]</i>			<i>Game-Basic</i>	
Concealment 1/2-inch [CX]	24	a-x	American	
Concealment 1/2-inch [CX]	18	II-ZZ	Japanese	
<i>CX [Concealment 1/2-inch]</i>			<i>American</i>	
<i>CX [Concealment 1/2-inch]</i>			<i>Japanese</i>	
<i>FPF Barrage A Left [FPF Barrage A Right]</i>			<i>Game-Veh/Ord</i>	
FPF Barrage A Right [FPF Barrage A Left]	4		Game-Veh/Ord	
<i>FPF Barrage B Left [FPF Barrage B Right]</i>			<i>Game-Veh/Ord</i>	
FPF Barrage B Right [FPF Barrage B Left]	4		Game-Veh/Ord	
H-to-H Melee [CC]	2		Game-Basic	
Initiative Attack [Initiative Idle]	1		American	
<i>Initiative Idle [Initiative Attack]</i>			<i>American</i>	
Initiative Attack (Initiative Idle)	1		Japanese	
<i>Initiative Idle [Initiative Attack]</i>			<i>Japanese</i>	
Location Japanese [Location Marine]	30		Game-Camp	
<i>Location Marine [Location Japanese]</i>			<i>Game-Camp</i>	
Path 1-4 [Path 2-4]	6		Game-Terr	
<i>Path 2-4 [Path 1-4]</i>			<i>Game-Terr</i>	
Path 2-4 [Path 3-4]	4		Game-Terr	
<i>Path 3-4 [Path 2-4]</i>			<i>Game-Terr</i>	
Starshells	10		Game-Basic	

Scenarios
Mapsheets

Name	ID	ID	Description
First Matanikau	ASL HS 01	ER	Edson's Ridge
War without Quarter	ASL HS 02		
Tasimboko Raid	ASL HS 03		
High Water Mark	ASL HS 04		
Restoration	ASL HS 05		
Just Fighting Through	ASL HS 06		
We Know Where They Are	ASL HS 07		
Bailey's Demise	ASL HS 08		
Ambitious Plans	ASL HS 09		
Government Property	ASL HS 10		
The Sand Spit	ASL HS 11		
Chesty's Turn	ASL HS 12		
The Ravine	ASL HS 13		
The Christmas Gifu	ASL HS 14		
Hill 27	ASL HS 15		
Sims Ridge	ASL HS 16		
Bloody Ridge	ER CG I		